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| **Character Archetypes****Hero Mentor \_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_****\_\_\_\_\_\_ Sidekick Temptress \_\_\_\_\_\_\_\_** | **Jung & Campbell –** developed the idea of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**Archetype:** |
| **Stages of the Hero’s Journey**1**.The Call** - The first stage of the journey is when the hero/main character gets the call or “itch” to do something new. **The call** is when the hero is either asked to leave the ordinary world and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_something new, or when he realizes that he must do this. **The Refusal**: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_his mission at first, but he usually accepts it eventually. | **Archetypal Hero Traits:*** Supernatural Help
* Proves Himself on Quest
* Journey to Hell/Death and Rebirth
* Spiritual Apotheosis
* Atonement With Father
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| Hero (summarize here) – Unusual birth \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Leaves Family \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Traumatic Event \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | **Stages of the Hero’s Journey****2.The \_\_\_\_\_\_\_\_ or Other**The other/shadow is his opposite, the flip side of the coin, and is a reminder of what the hero \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.These two characters are foils for one another: they define each other \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.  |
| **Stages of the Hero’s Journey****3.\_\_\_\_\_\_\_\_ and Initiation**The hero must face many challenges in the **sacred world**. His **initiation** into this **sacred world** will cause him to change and grow. The trials serve as catalysts for inner change and may be steps in his training, preparing him for his eventual confrontation with \_\_\_\_ (to succeed in his main goal). In some cases, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_: | **Stages of the Hero’s Journey****5. Crossing the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**Hero’s usually have to cross some kind of threshold/barrier when they start the journey. It could be an obvious physical dividing point/marker or may be an internal struggle.There is usually a Threshold Guardian \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_. |
| **Stages of the Hero’s Journey****5. Helpers and \_\_\_\_\_\_\_\_\_\_** Often the hero will have a guide or an older, wiser, person to give him advice on the journey. This **mentor** may be a teacher, spirit, god, shaman, wizard, or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.The **mentor** may give the hero a gift, and at some point the **hero** must be separated from the **mentor.**The **hero** must also \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ himself. For example, (copy one, or write your own) | **Stages of the Hero’s Journey****6. The Treasure and Return** The **treasure** is whatever the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_is seeking. It can take a wide variety of forms and may not even be a tangible object.The hero will probably have to pass through another major \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in order to find the treasure.  |
| **Stages of the Hero’s Journey****7. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_** The hero MUST change during the course of his journey. The change is usually gradual and is a natural occurrence given all he goes through. Sometimes the change is very dramatic and the hero will \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_The real victory comes when he learns about humanity and has true \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_. | **Stages of the Hero’s Journey****\*\*8. \_\_\_\_\_\_\_\_\_\_ with the Father (\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_)** Hero descends into a hell-like area (land of the dead?). His return is like returning from the dead. Symbolically goes where normal humans can’t and finds truth about self.The hero may just die \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_. |
| **Stages of the Hero’s Journey**9. Spiritual \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Hero is rewarded spiritually at the end of his lifeand he has a better understanding of the world and has a sense of fulfillment and peace. | **Stages of the Hero’s Journey****10. Atonement with the Father (not in all stories)**  |